



DARGAN Landscape Architects, Inc.

Landscape Your Life * Create nourishing, flourishing home utopias * Established 1973

DARGAN Landscape Architects

3121 Maple Drive NE #103 * Atlanta, GA 30305 * (404) 231.3889 tel * (404) 231.5660 fax * www.dargan.com

013-7 The Design Studio

PlaceMakers™ enrolled in the Orchard or American Certificate of Landscape Design™ Candidate level have the opportunity to attend at least 2 design studios for Orchards and 4 for Candidates.

What is a Design Studio?

It is a workplace where mentors and participants gather to receive concentrated feedback on their projects in a 1:1 and group setting.

Generally consisting of no more than 3-6 students per mentor in a 4-6 hour time period, each student shares his project with the group by presenting it in a casual fashion from his table or by pinning or holding it up with a helper.

In the beginning of a Design Studio, each participant shares briefly with the group:

*The RAW GOODS are presented first. This is a base sheet with north arrow, **scale or bar scale**, client name, date and designer name or logo. Homeowners sharing their personal project are encouraged to prepare a proper base sheet, since measurements from this sheet affect the verity of their future design.*

NOTE: A sample for THE RAW GOODS is provided at the end of this section.

1. A quick narrative of the project including before images (1-2 mins)
2. The client's program (1-2 mins)
3. Share challenges the designer faces with the functional aspects of the design, including getting the base sheet prepared and spatial needs vs program requirements. (1-2 mins)

NOTE: Solutions are NOT presented at this time, so please isolate your project into RAW, BUILT and LIVING sheets, if you are this far along. The RAW is the base sheet

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Round ONE Breakout session with mentor

Allow 15-20 minutes per participant for the first design review. While waiting, please refine your plant list, take the time to up-level your base sheet. Respond to any suggestions made during the RAW GOODS presentation.

1. Where there are 2 mentors, each will try to review and comment view on each participants work.
2. There are generally 2 reviews as you progress thru the Design Studio.
3. Mentor moves from person to person, going over their designs or lack thereof, offering solutions and spatial arrangements by drawing ON THE TISSUE.
4. Share solutions you already have by using the BUILT and LIVING BASES. (see sample at the end of this section)

NOTE: in Breakout Sessions ONE and TWO, participants are welcome to share with each other, listen as the mentors go over other projects and generally watch projects evolve. This is encouraged.

Round TWO Breakout session with mentor

Allow 15-20 minutes per participant for the first design review. While waiting, please refine your plant list, take the time to up-level your base sheet. Respond to any suggestions made during ROUND ONE design time.

At the end of the Design Studio, each participant shares with the group:

These are loose, incomplete sketches sharing where you were, where you wanted to go and how you are getting there.

1. Ah-ha moments of design (1-2 mins)
2. How solutions work spatially (1-2 mins)

The group is welcome to offer feedback and masterminding of solutions. It helps to see a wide variety of situations and how the evolution of design.